

## ARTISTIC PROFILE

*Australian cellist, conductor, and interdisciplinary artist based in Paris. My work explores the intersection of contemporary classical music, visual art, and digital media. I curate experimental performances that integrate lighting, staging, and technology to transform the traditional concert experience into immersive events that blur the barriers of genre. My work has been presented at festivals, galleries, and alternative performance spaces across Europe and Australia, and has received support from institutions such as Arts Council England and the European American Music Alliance.*

## ARTISTIC PRACTICE & PROFESSIONAL EXPERIENCE

### **Cellist – soloist, chamber musician, orchestral cellist (2012–Present)**

Extensive experience performing as a soloist, chamber musician, and orchestral cellist in major productions and festivals in Australia, England, and throughout Europe.

- *BEING* – solo album released with Move Records (2024) [link here](#)
- Solo recitals at Festival Dino Ciani (Cortina), Adelaide Cello Festival; performances across Australia, England, and Europe
- Collaborated with lighting designers and digital artists to create immersive atmospheres, such as with Victoria Pham FABLE ARTS, 107 Projects (AUS), and Serpent à Plume (FR)
- Guest cellist with Philharmonia Orchestra, Opera Australia Orchestra, Sydney and Tasmanian Symphony Orchestras
- Former positions: Southbank Sinfonia (2019), Sydney Symphony Fellow (2018), Junge Deutsche Oper (2015–16)

### **Founder & Director – FABLE ARTS (2020–Present)**

Mentorship and creative direction for interdisciplinary projects merging music, visual art, writing, and science.

- Curated 20+ hybrid works, including *The Parts We Give*, an interactive video game-opera
- Created digital-first experiences combining performance, narrative, and technology for international audiences
- Led artist development initiatives with a focus on immersive storytelling and emerging technologies

### **Conductor (2019–Present)**

- Conducted contemporary works by Australian and European composers, including an England premiere of Caerwen Martin's *Stars Come Out in a Midnight Sky*
- Directed orchestras including 900 Ensemble (CH), Woollahra Philharmonic Orchestra (AUS), Worthing Philharmonic Orchestra (UK), The Film Orchestra (UK), and Locus Ensemble (UK).
- Interwove choreography, narration, and music (e.g. Film Orchestra's performance at the 2024 Forest Film Festival)
- Assistant Conductor of The People's Orchestra & The Rusty Orchestra (England, 2019–2022)
- Specialization in contemporary repertoire through certification with Arturo Tamayo.

## EDUCATION & TRAINING

- 2025 – Certificate in Advanced Conducting, Conservatorio della Svizzera Italiana
- 2025 – IBM Fullstack JavaScript Developer Certification (Coursera)
- 2015 – Master of Music (Cello), Musikhochschule Stuttgart
- 2011 – Bachelor of Music (Cello), Sydney Conservatorium of Music

## Awards & Recognition

- 2024 [Sydney Arts Guide review](#)  
Nolan, P. ‘“Ineffable”: Woollahra Philharmonic Orchestra @ St Columba Church’  
*Sydney Arts Guide*
- 2023 EAMA (European American Music Association)/Cynthia Lilley Fellowship  
Awarded for conducting at the EAMA institute, Paris
- 2022 DYCP (Develop Your Creative Practice) grant  
Awarded by the Arts Council of England for conducting supporting conducting mentorship, performances of contemporary and classical orchestral repertoire, and collaborations throughout the UK and Paris
- 2020 [The Arts Desk](#)  
Nice, D. ‘A masked elegy: portraits of string players at Fidelio Orchestra Café’ *The Arts Desk*

## Skills & Specializations

- Performance design: lighting concepts, multimedia integration, immersive environments
- Interdisciplinary creation: collaborative development with visual artists, writers, and digital designers
- Production: creative direction, show development, rehearsal processes
- Languages: English (native), German (C1), French (B2+).
- Leadership & Collaboration: Experienced in concert curation, artist development and orchestral communication.

## Programming & Software skills

- Developed interactive art experiences and tools with JavaScript, Node.js, and Max/MSP
- Experience with fullstack workflows and Agile methodology.